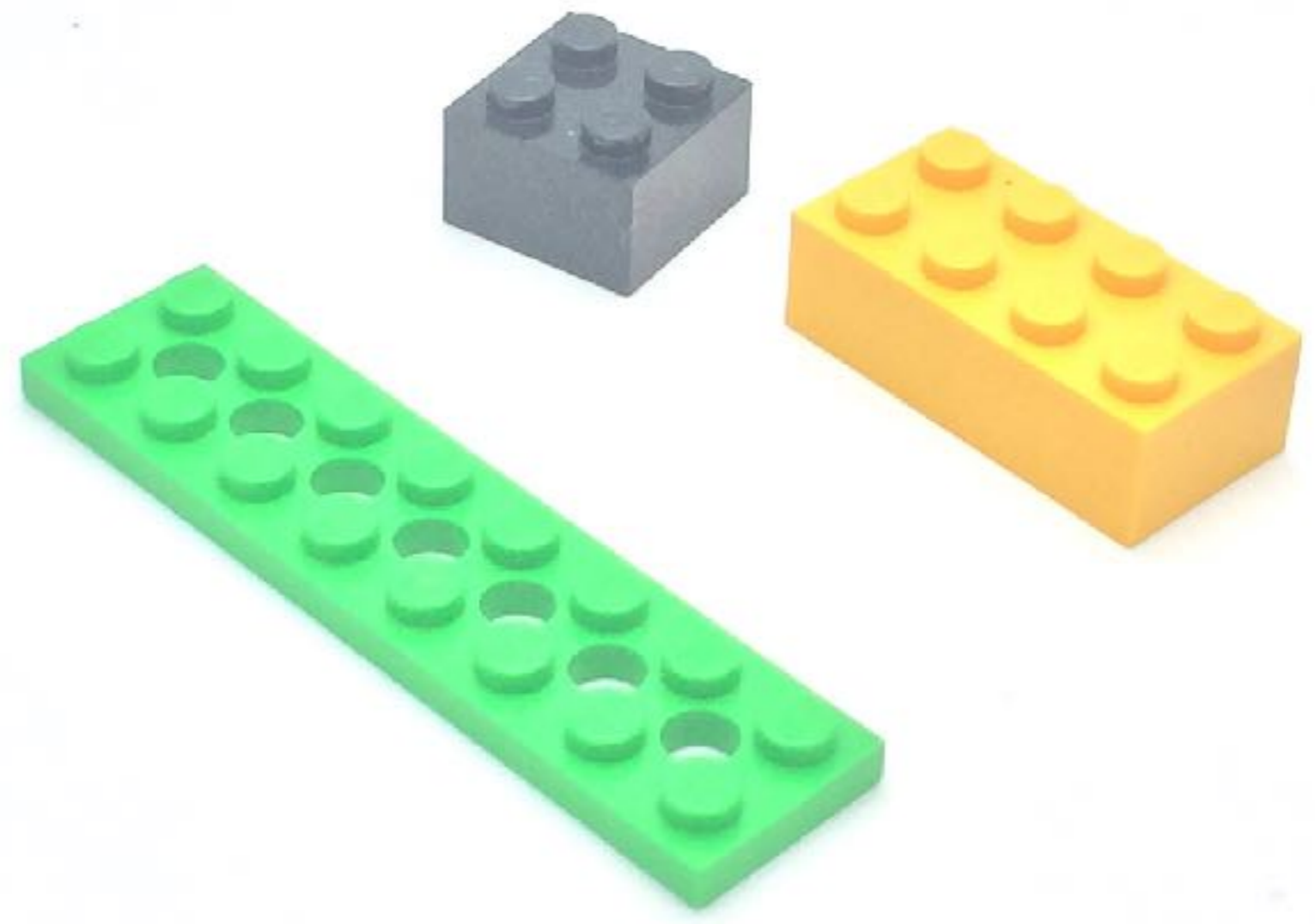
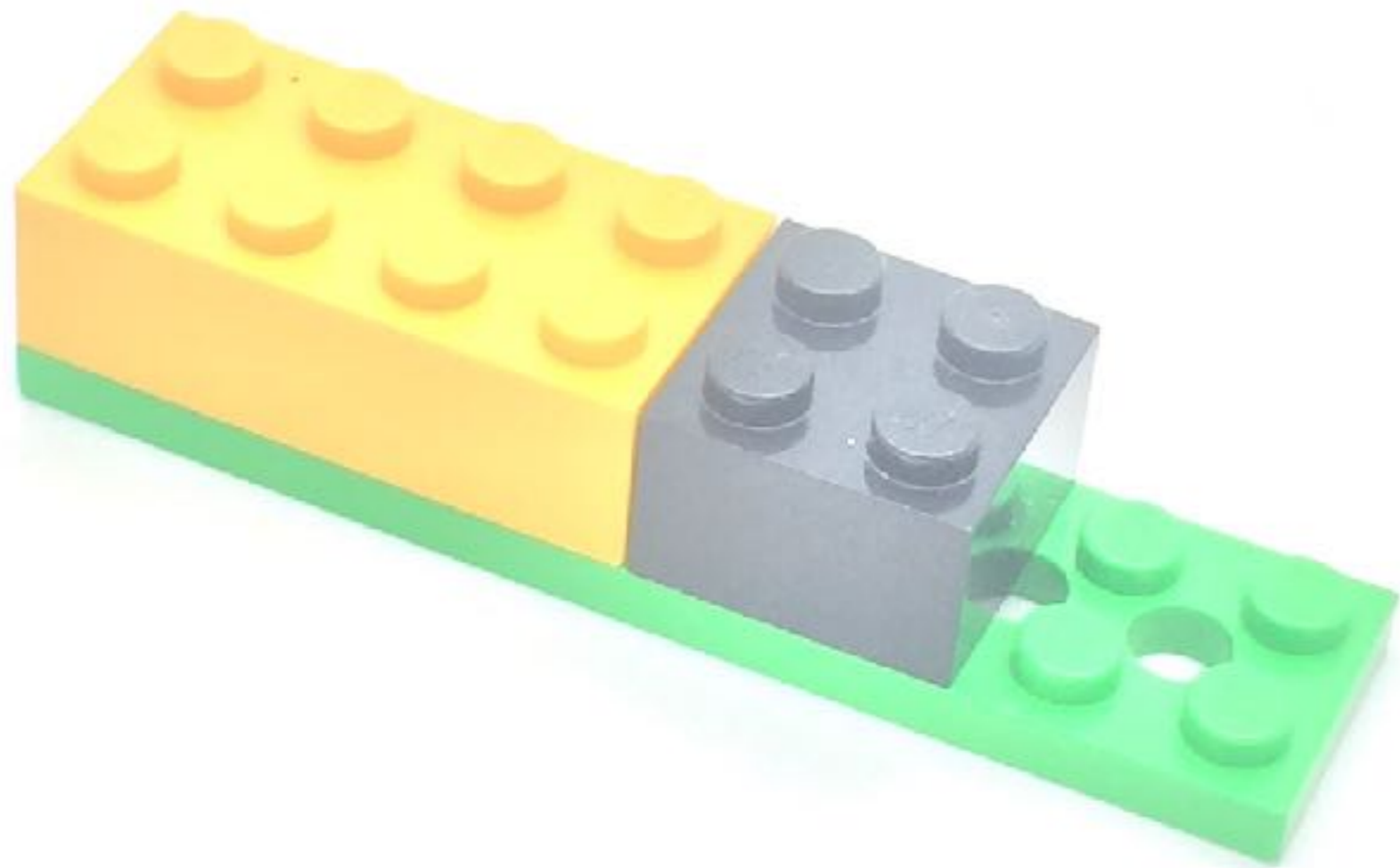


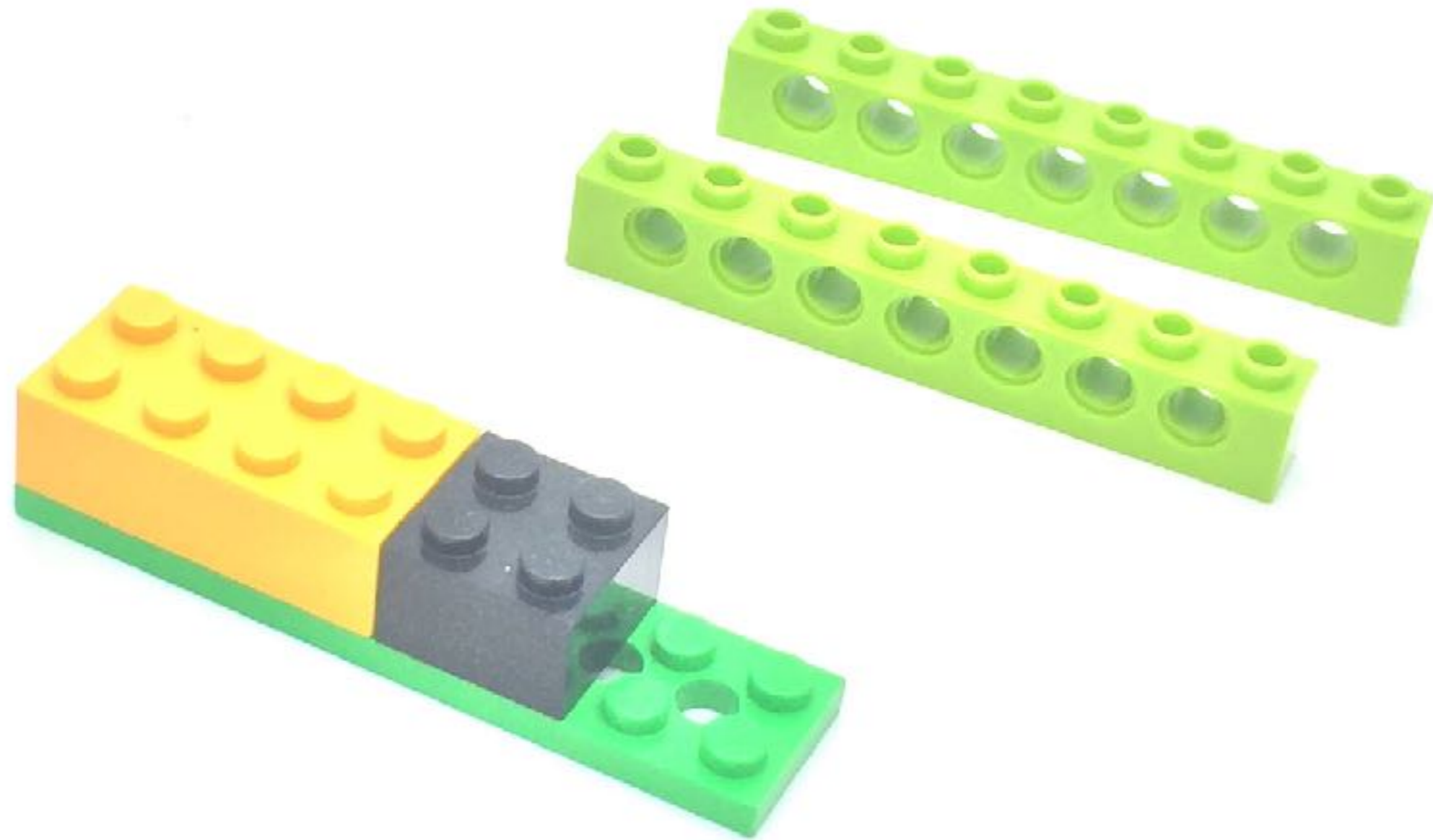
Spinner

Lego Wedo 2.0

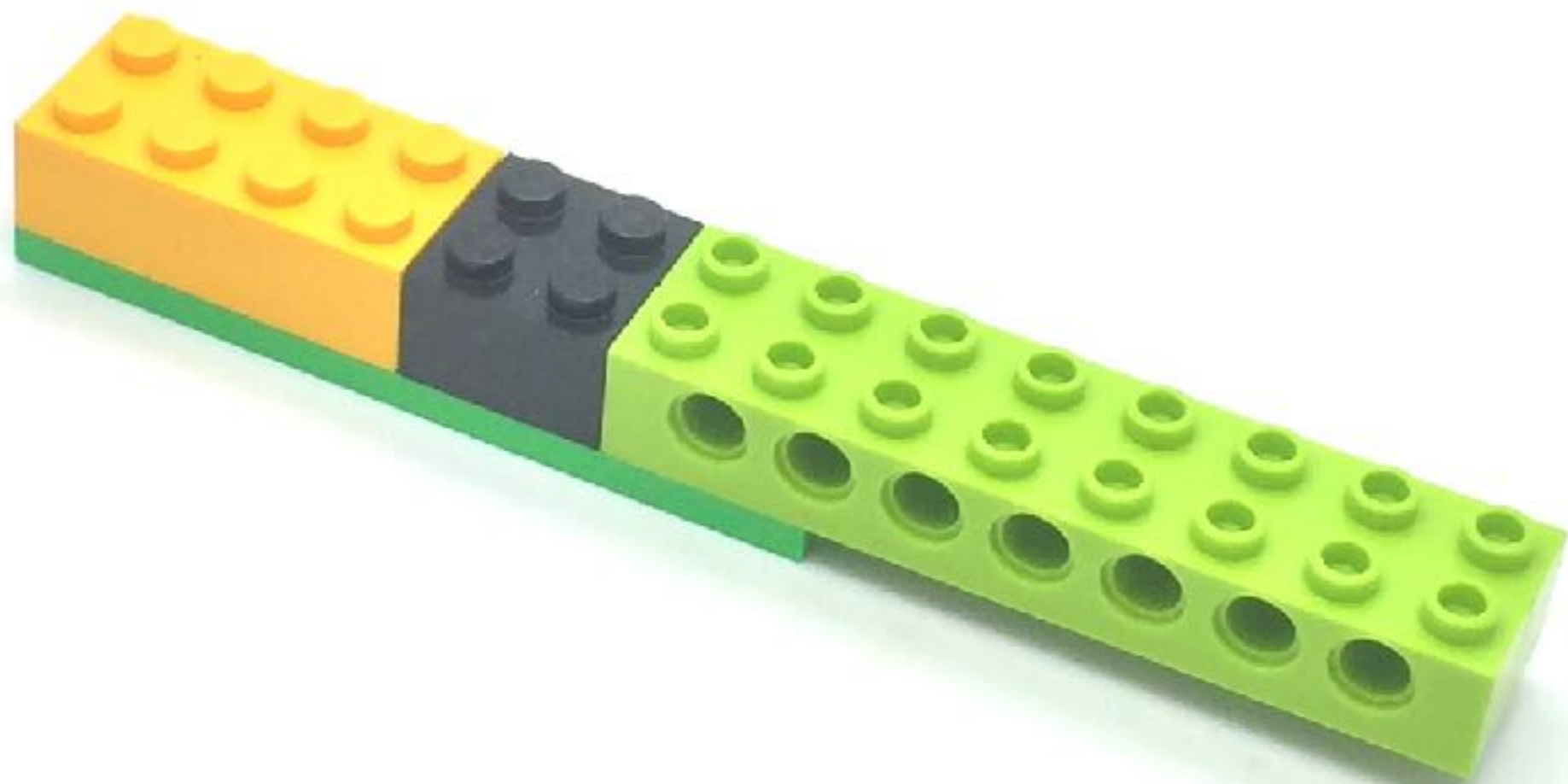
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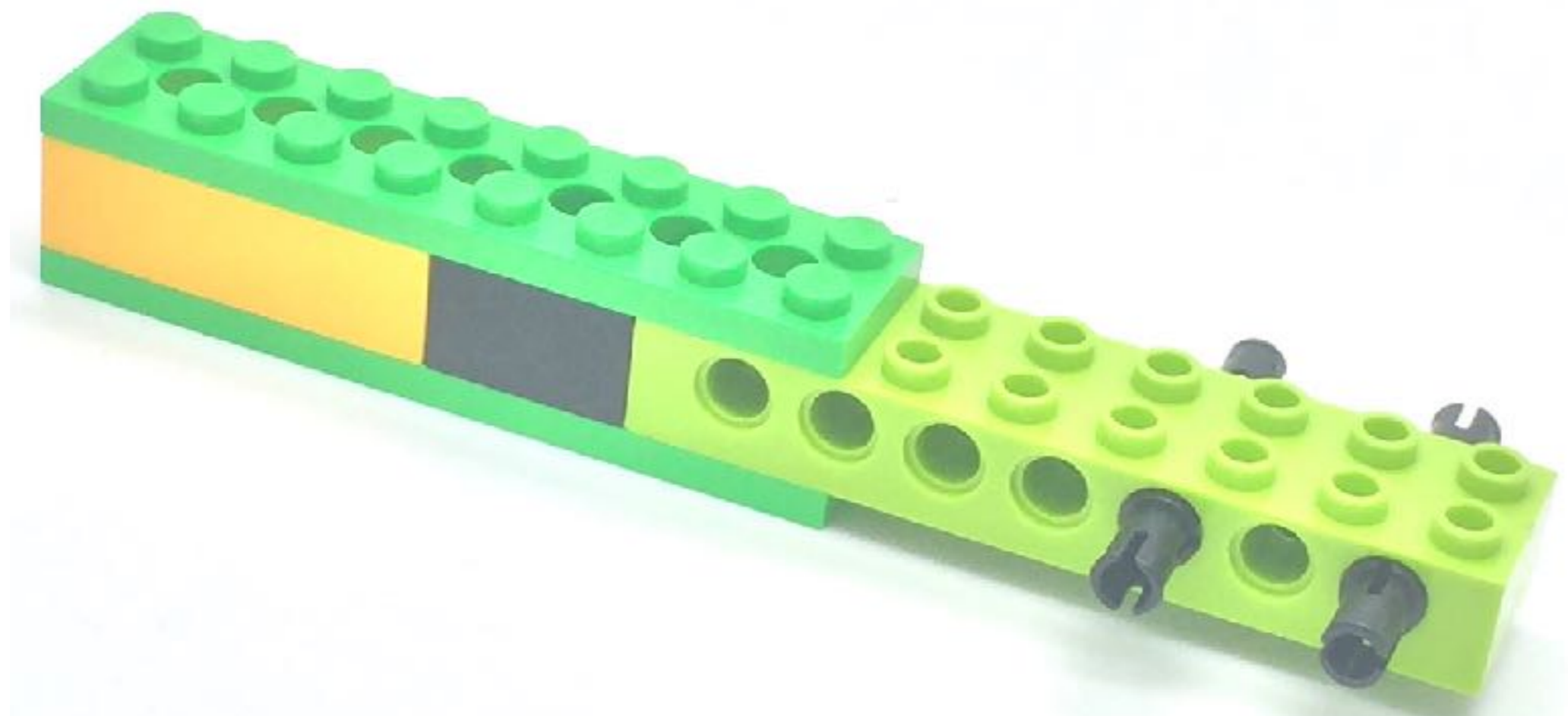


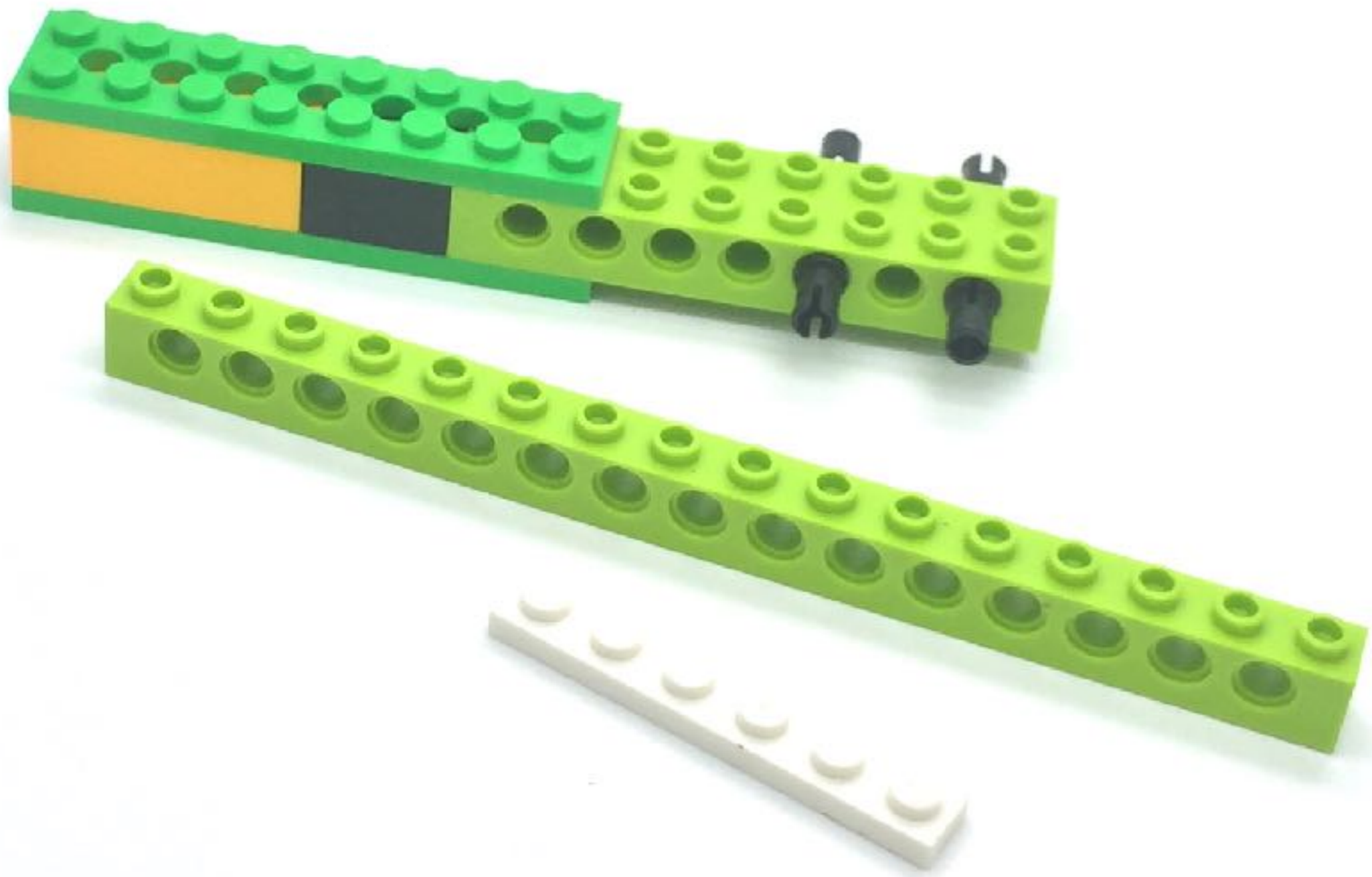
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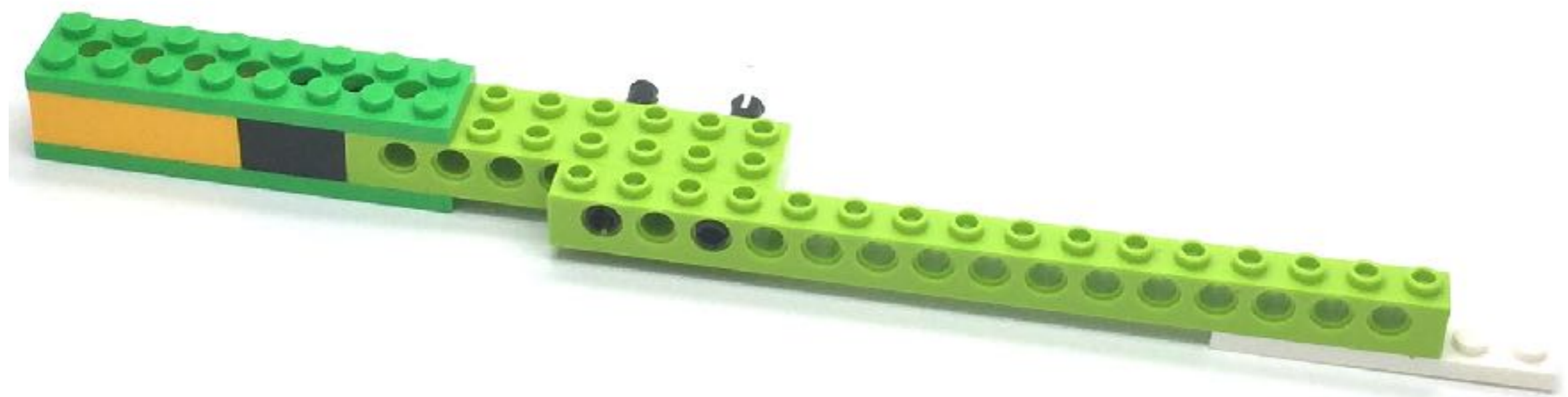
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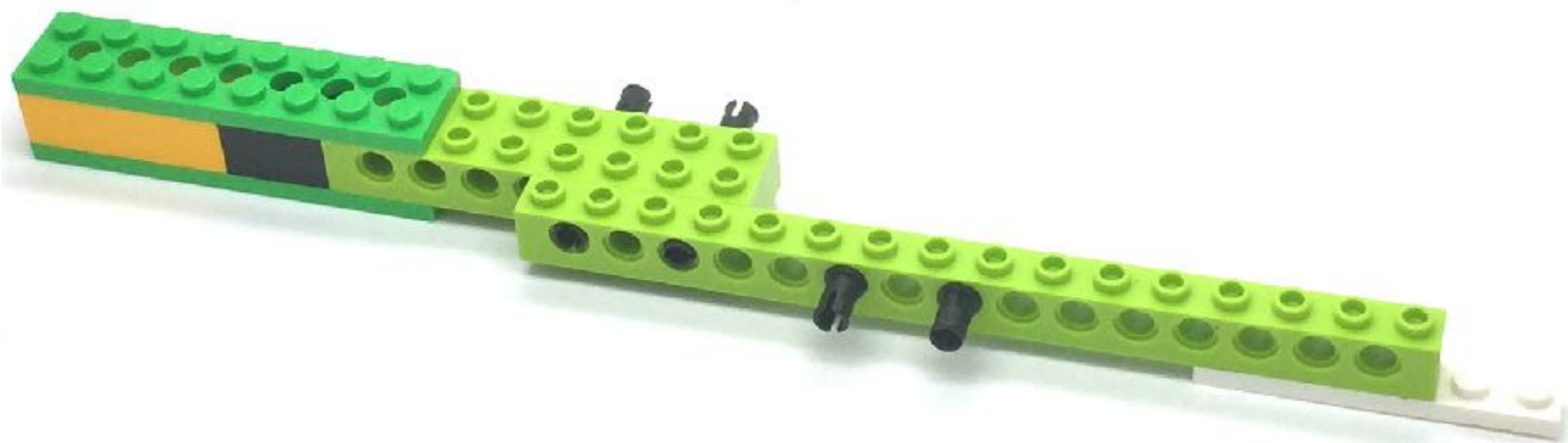
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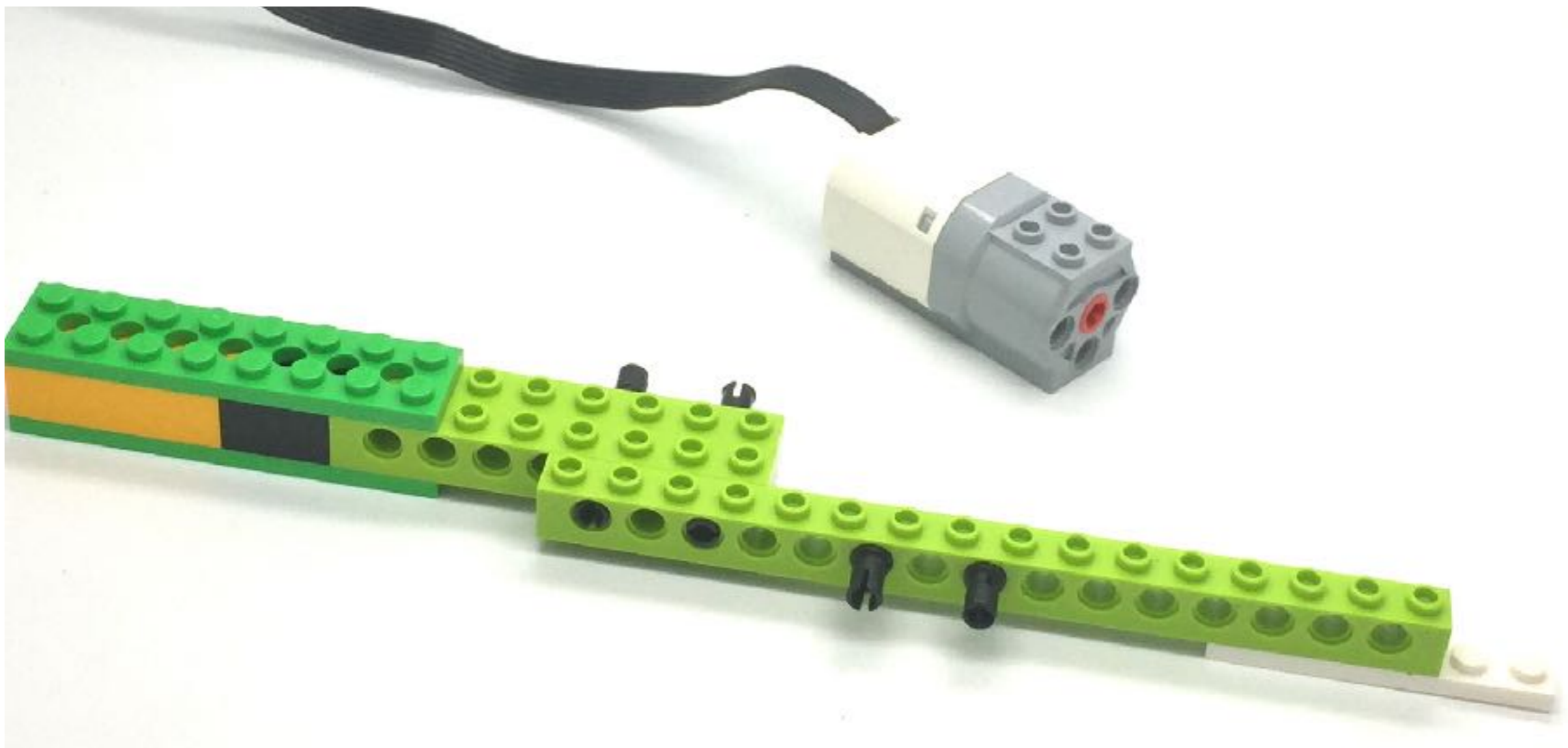


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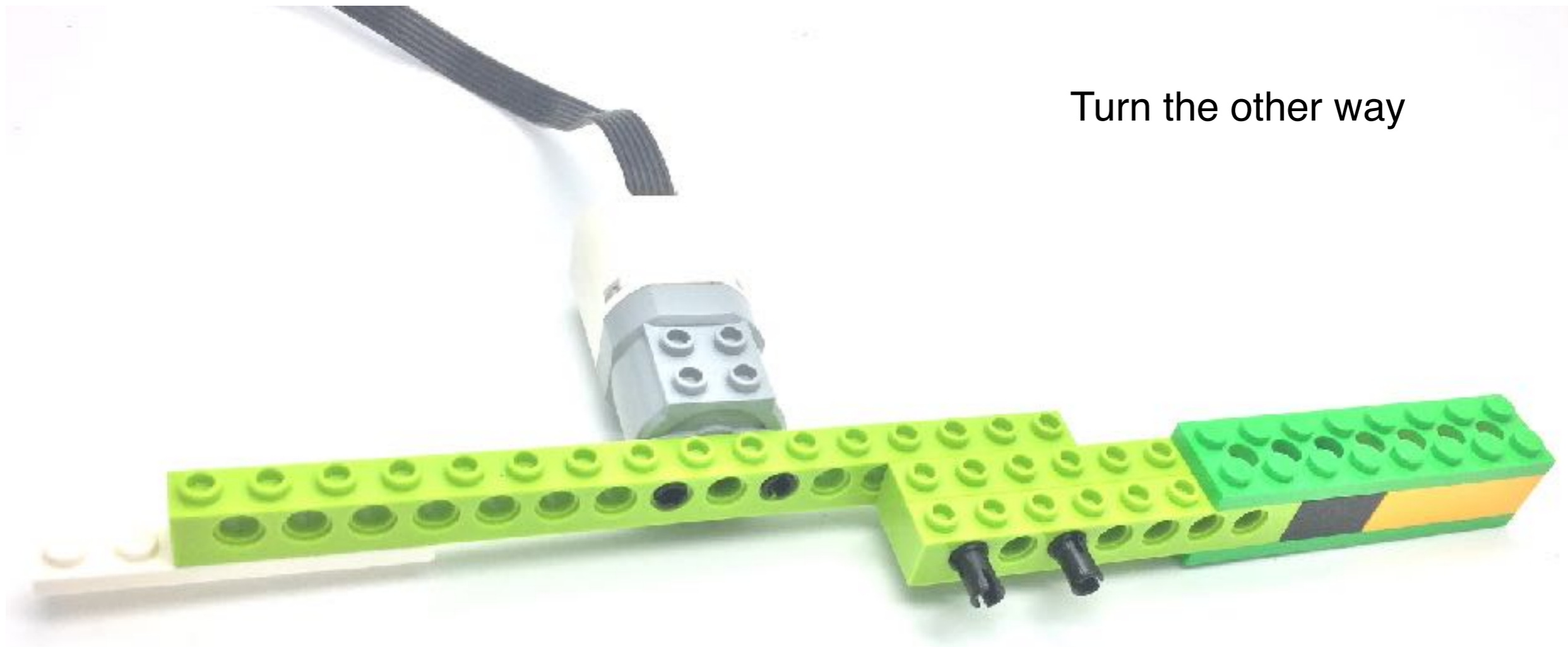


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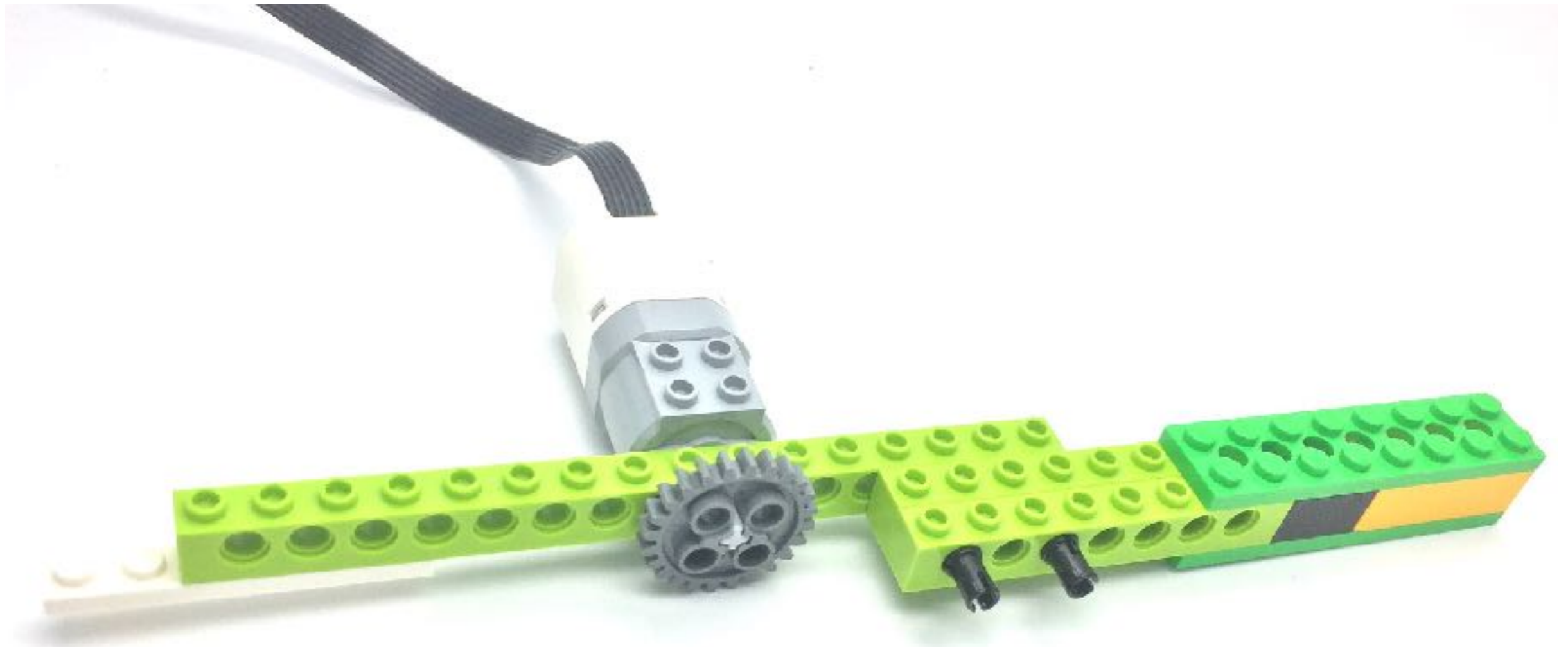




Turn the other way

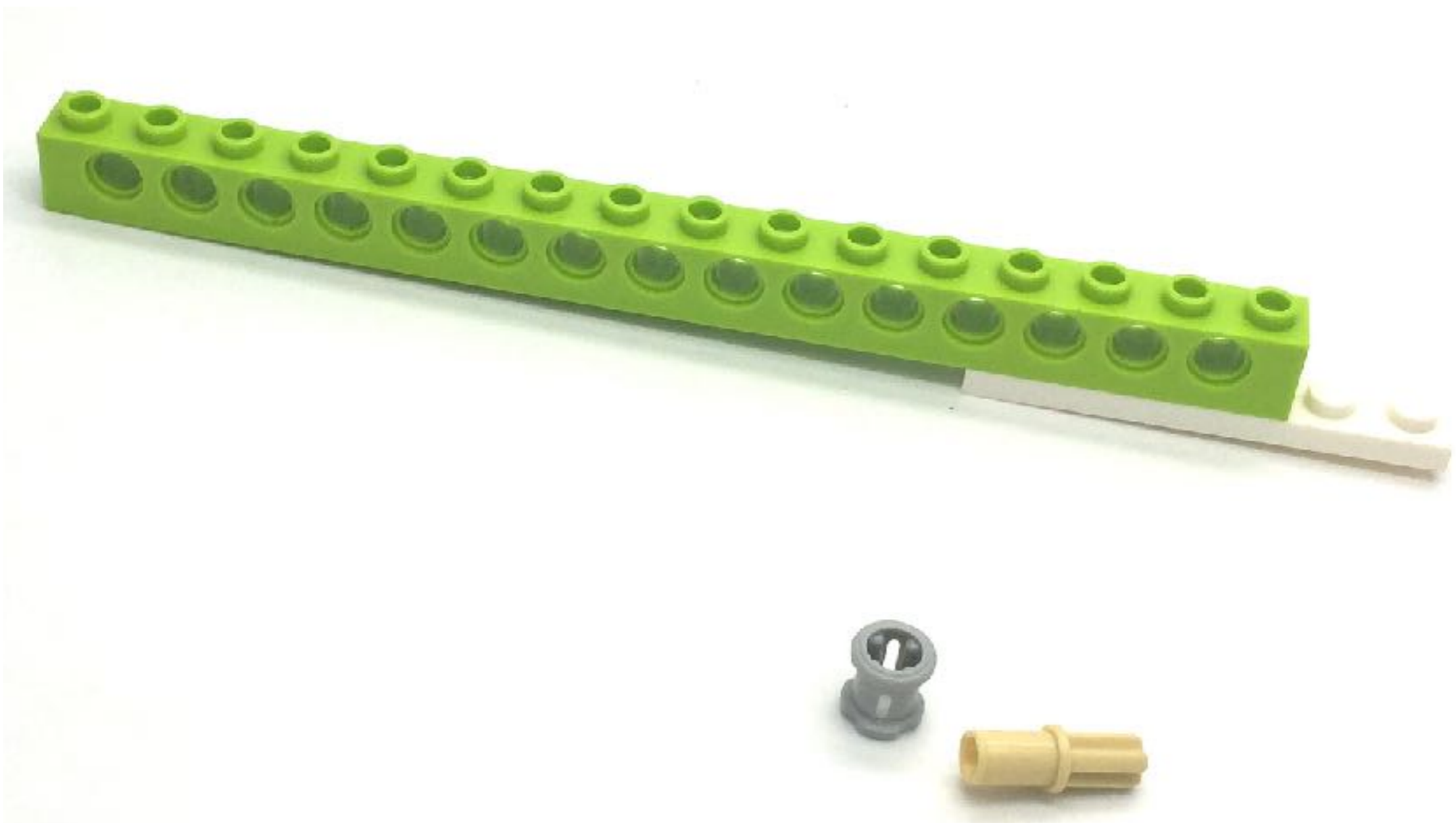






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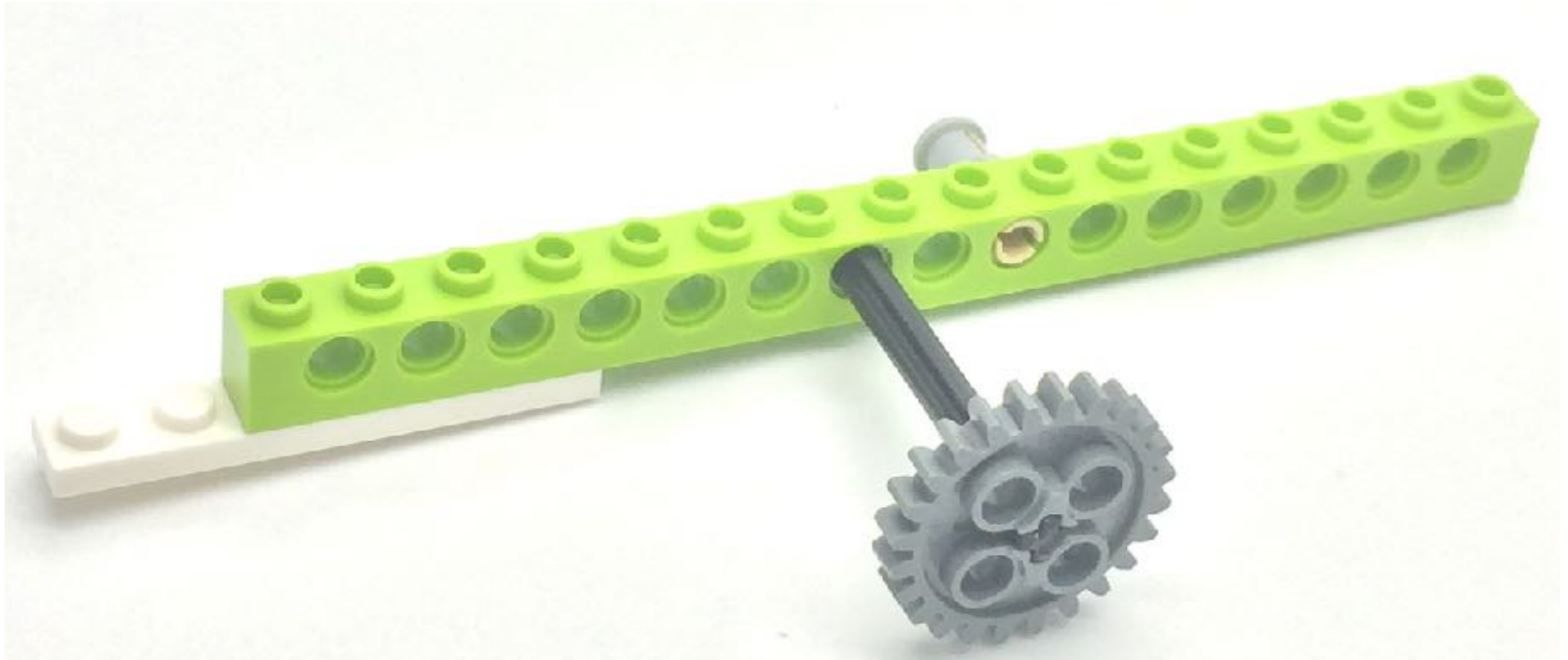
Turn the other way



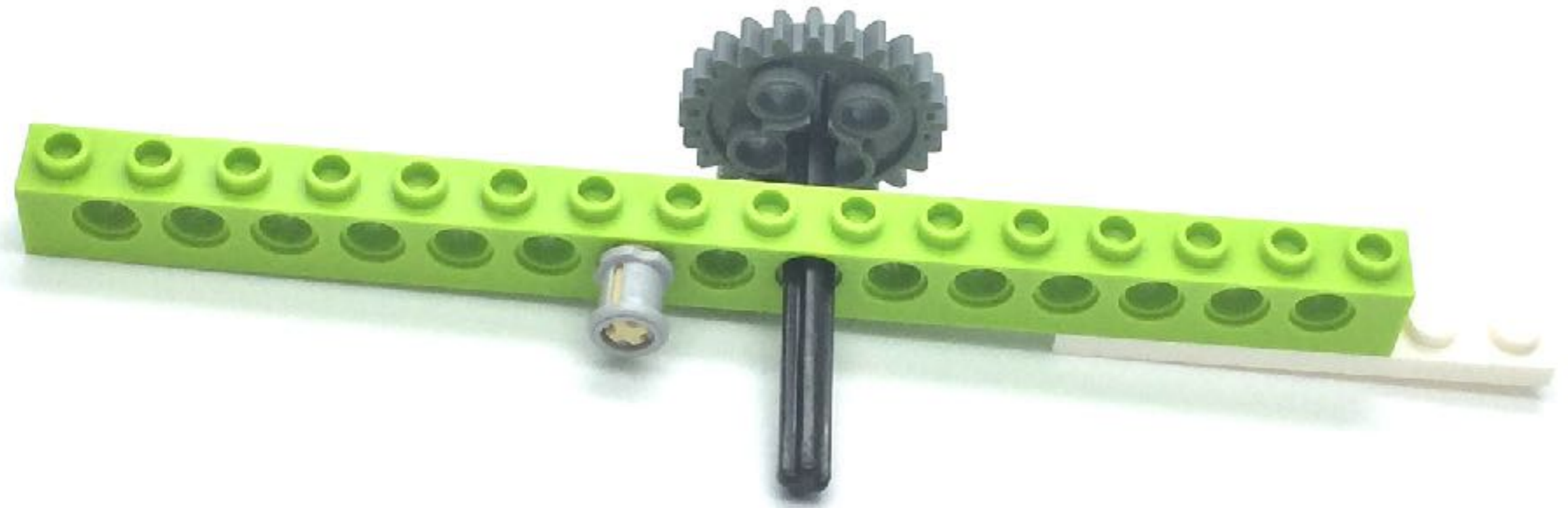


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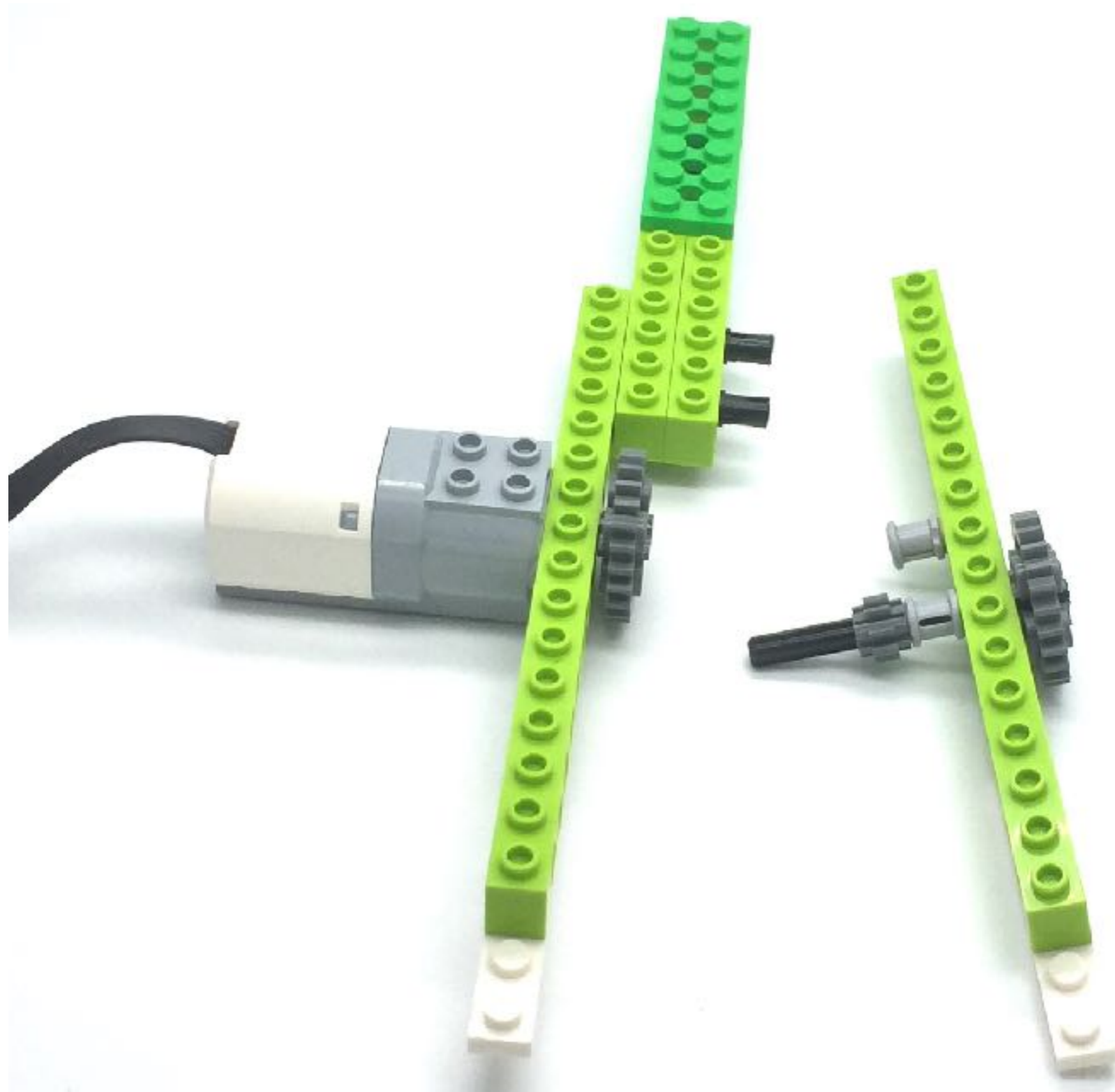


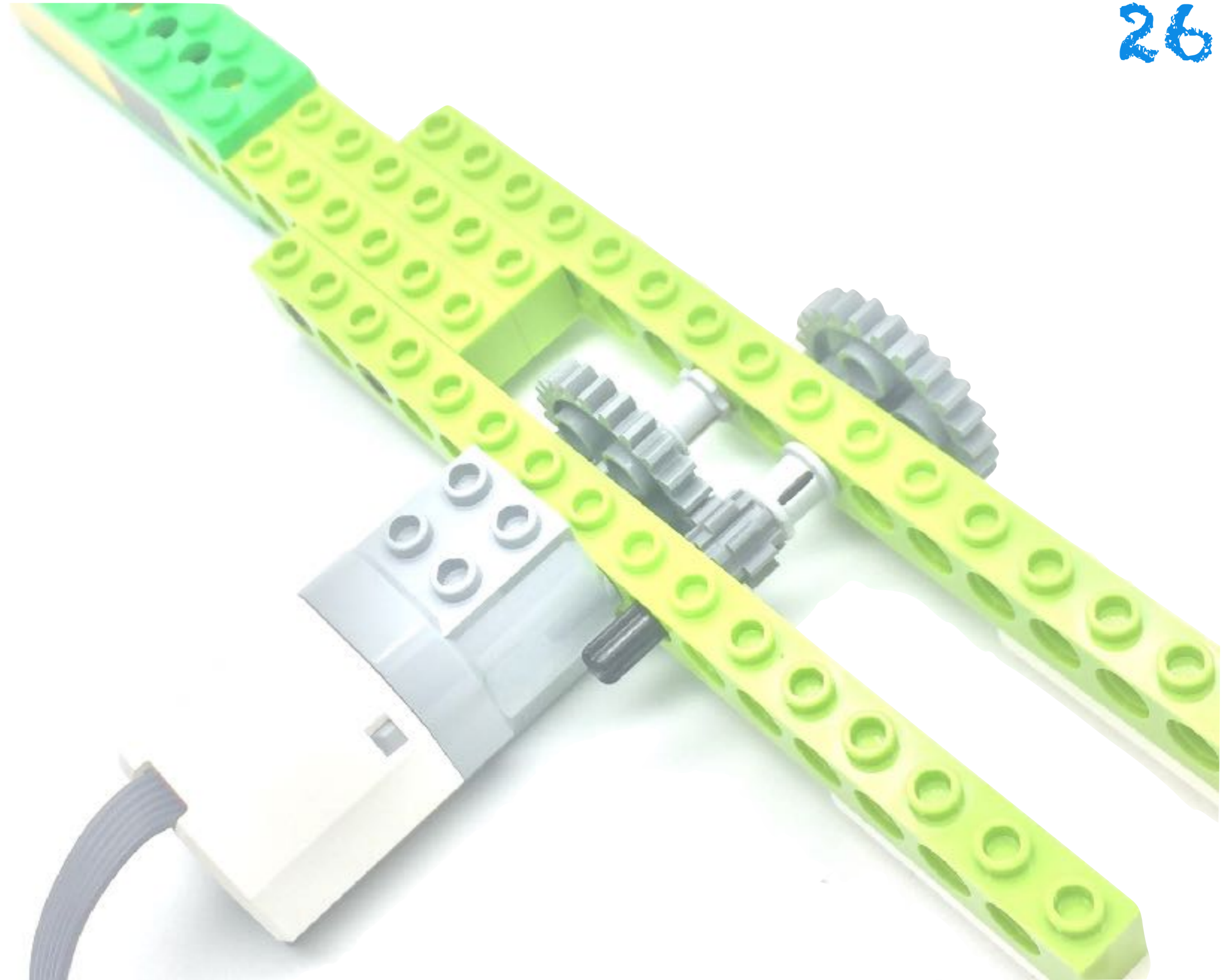


23

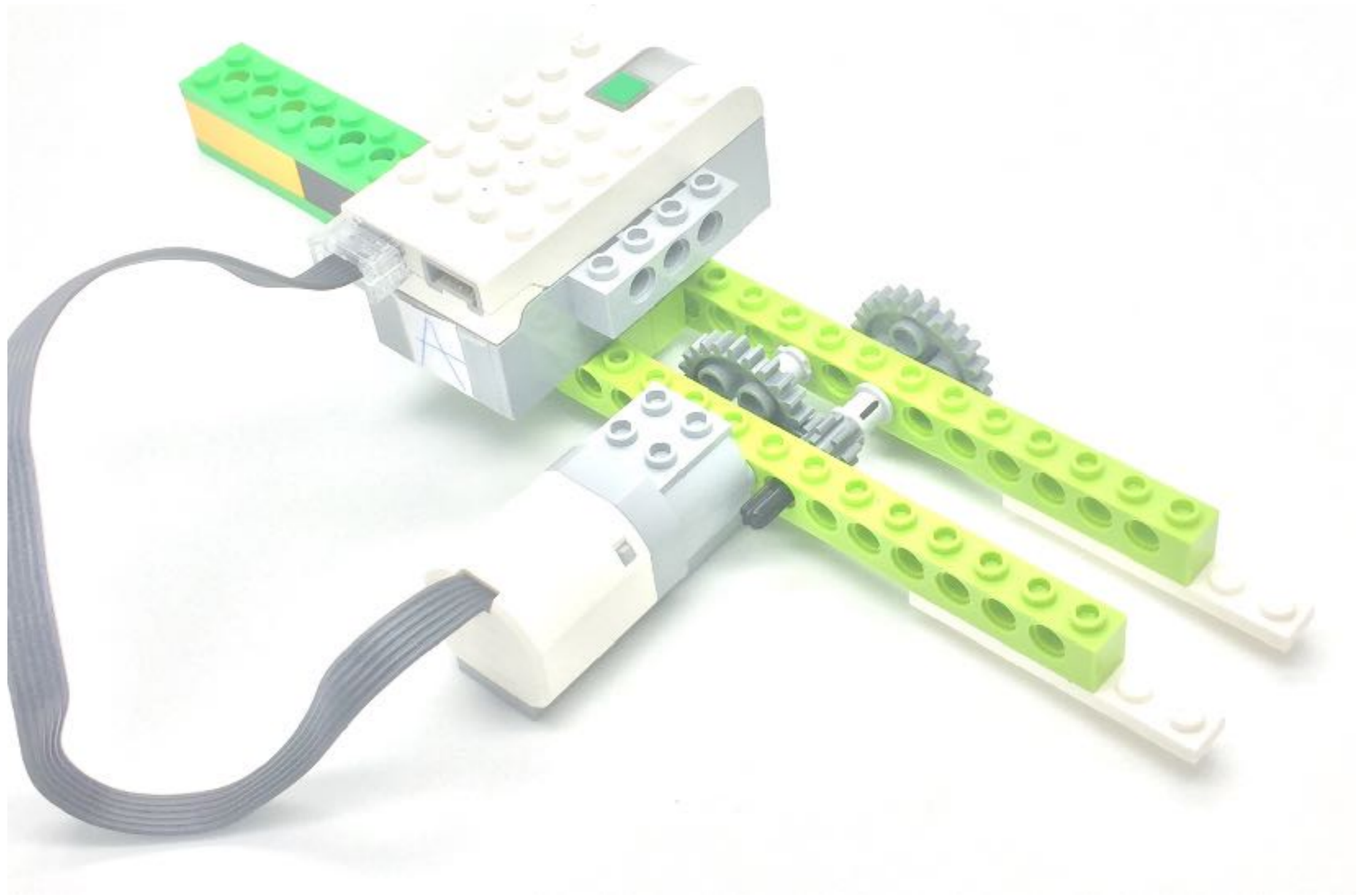


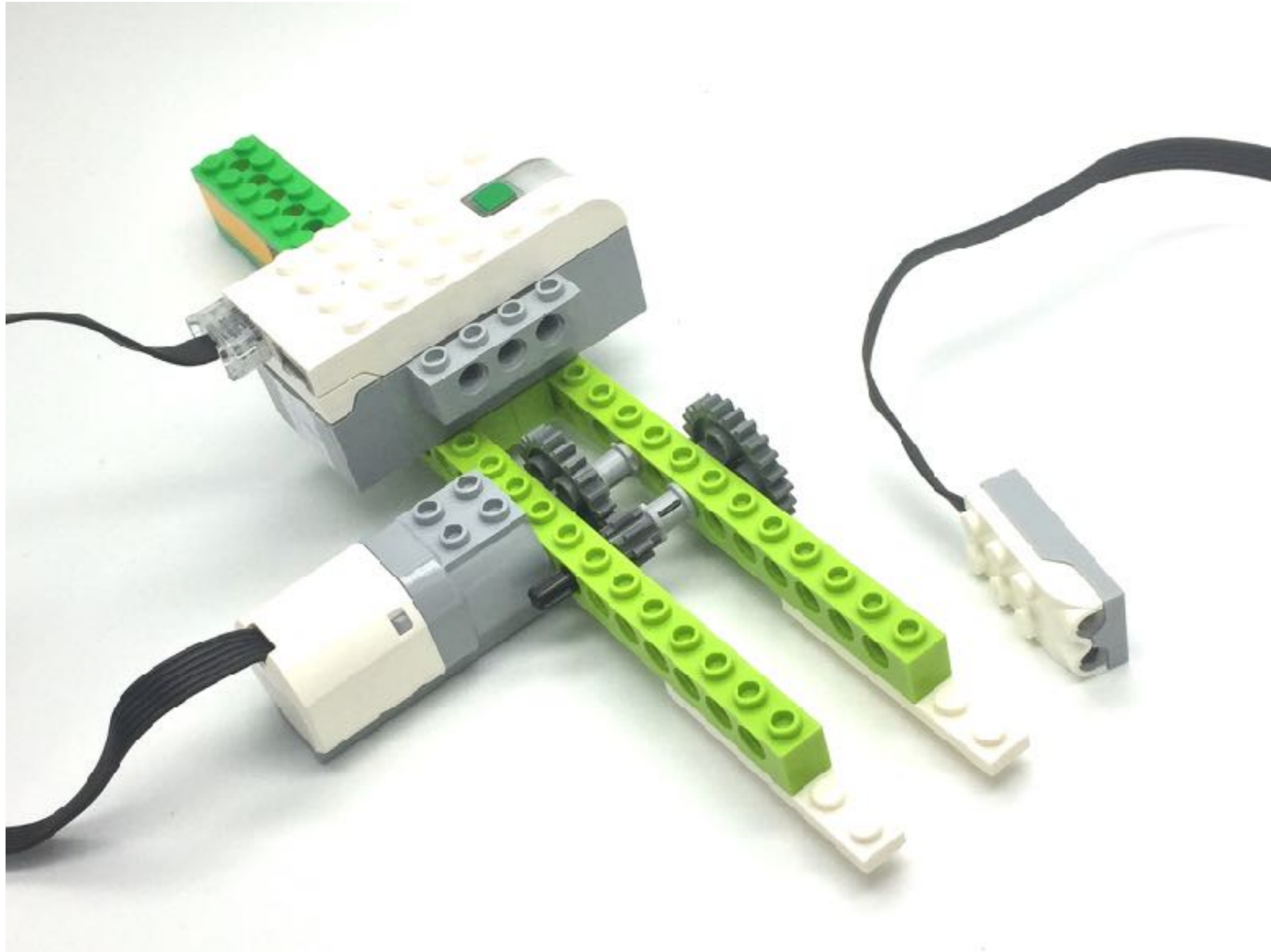


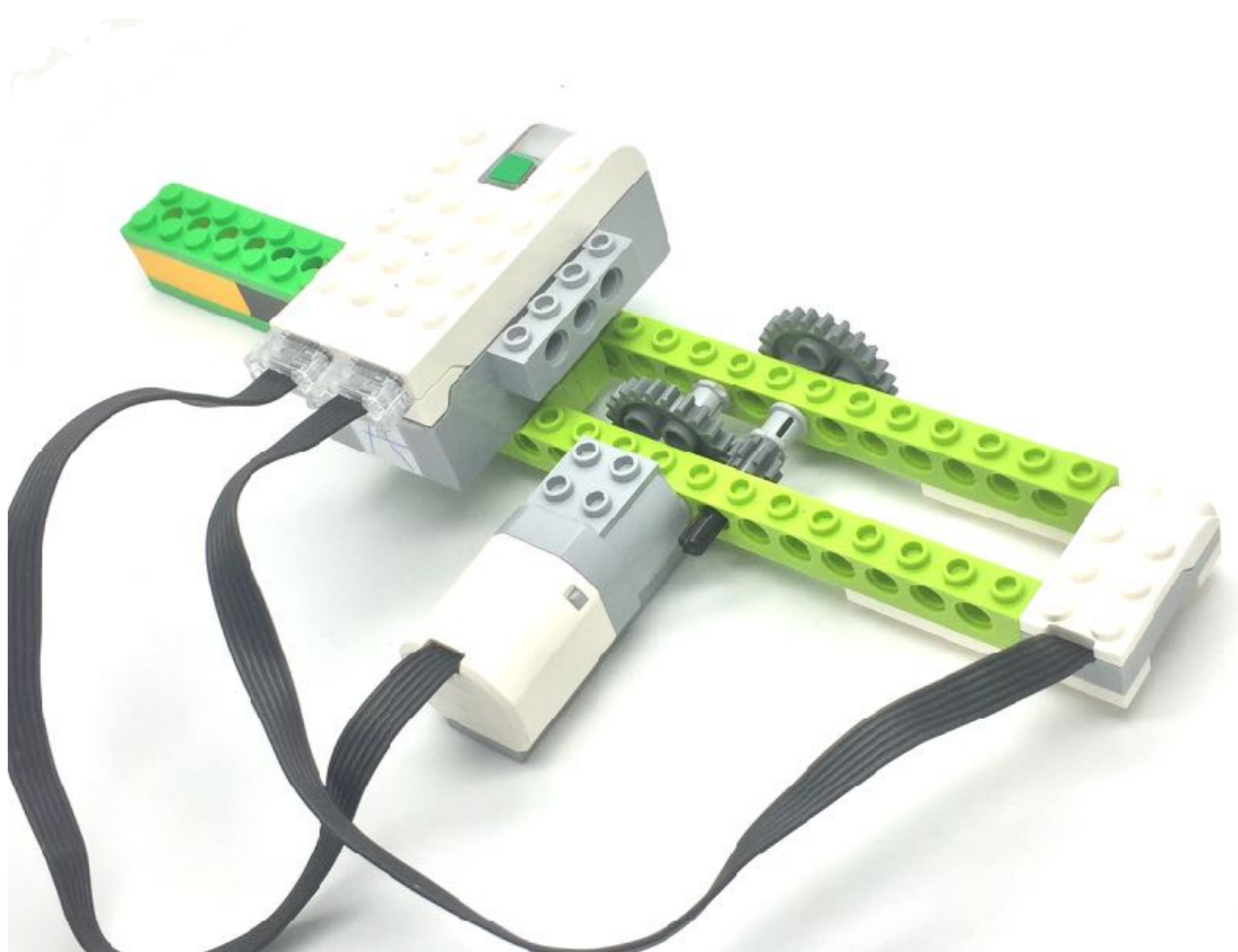


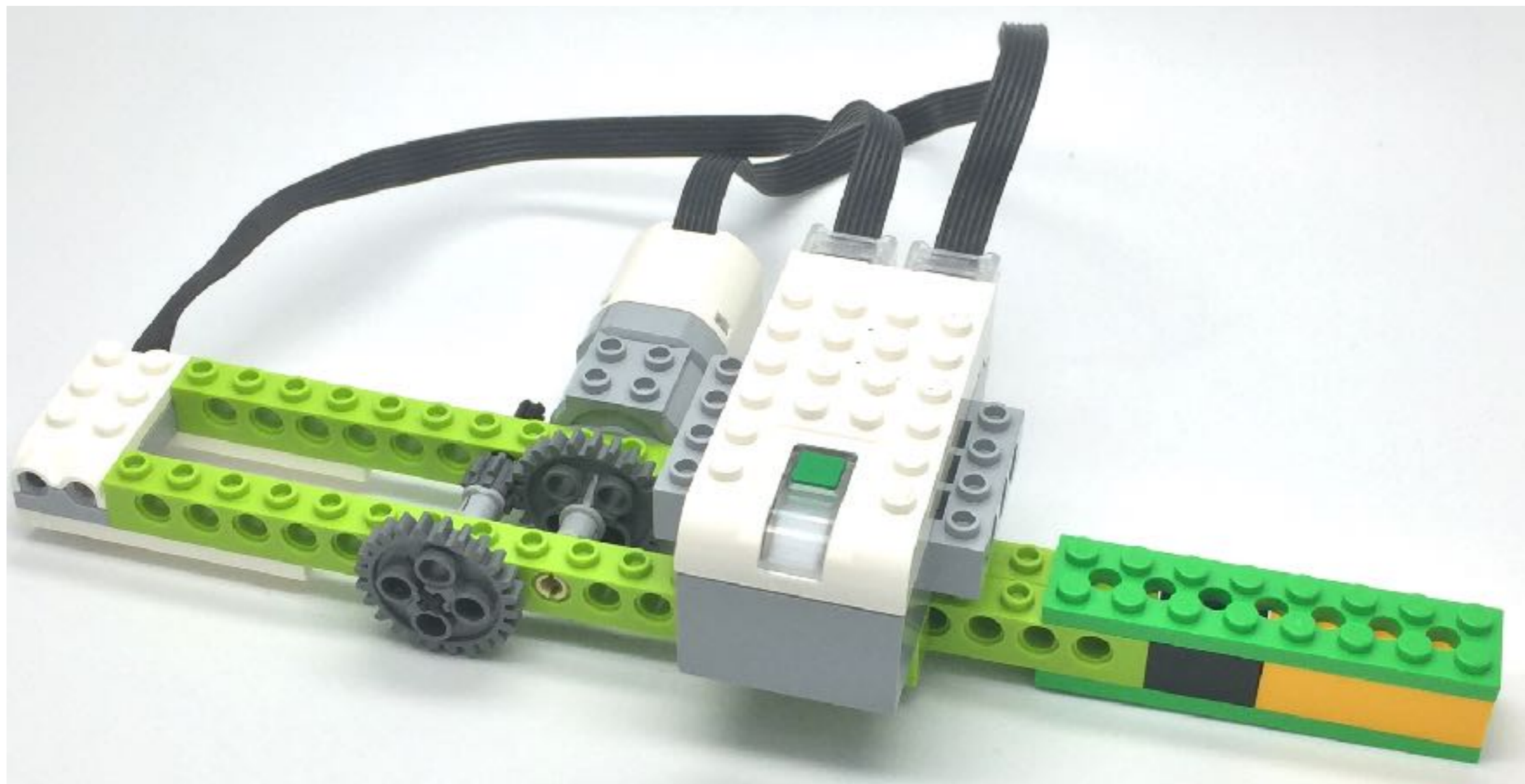


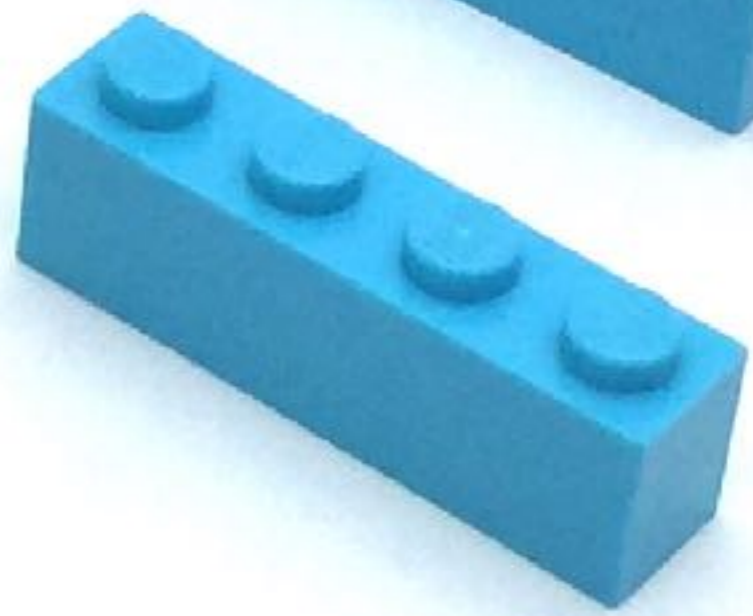
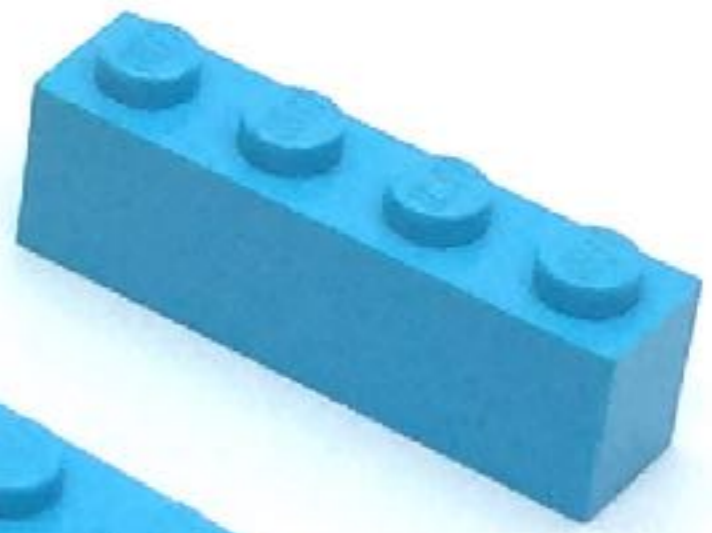


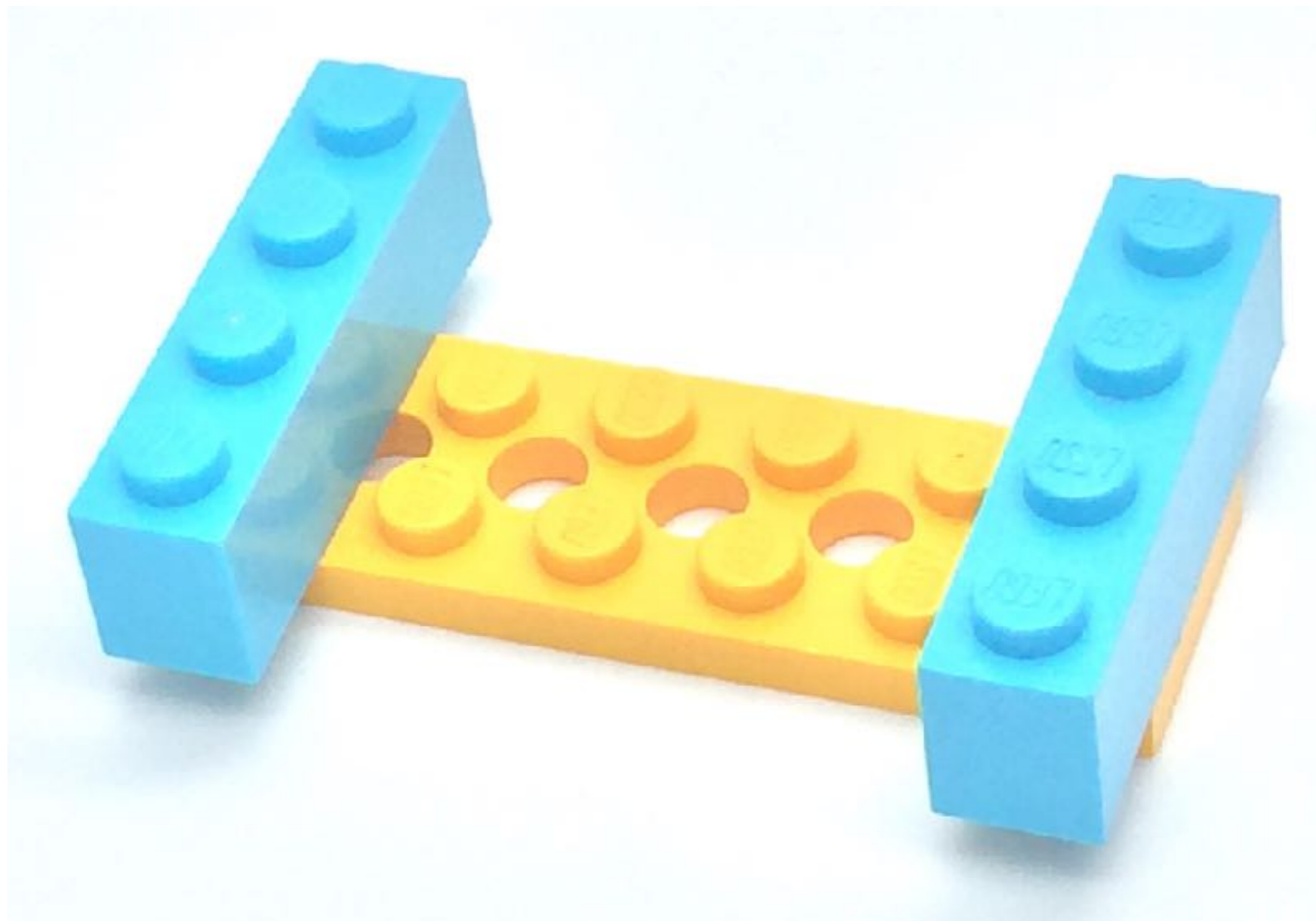


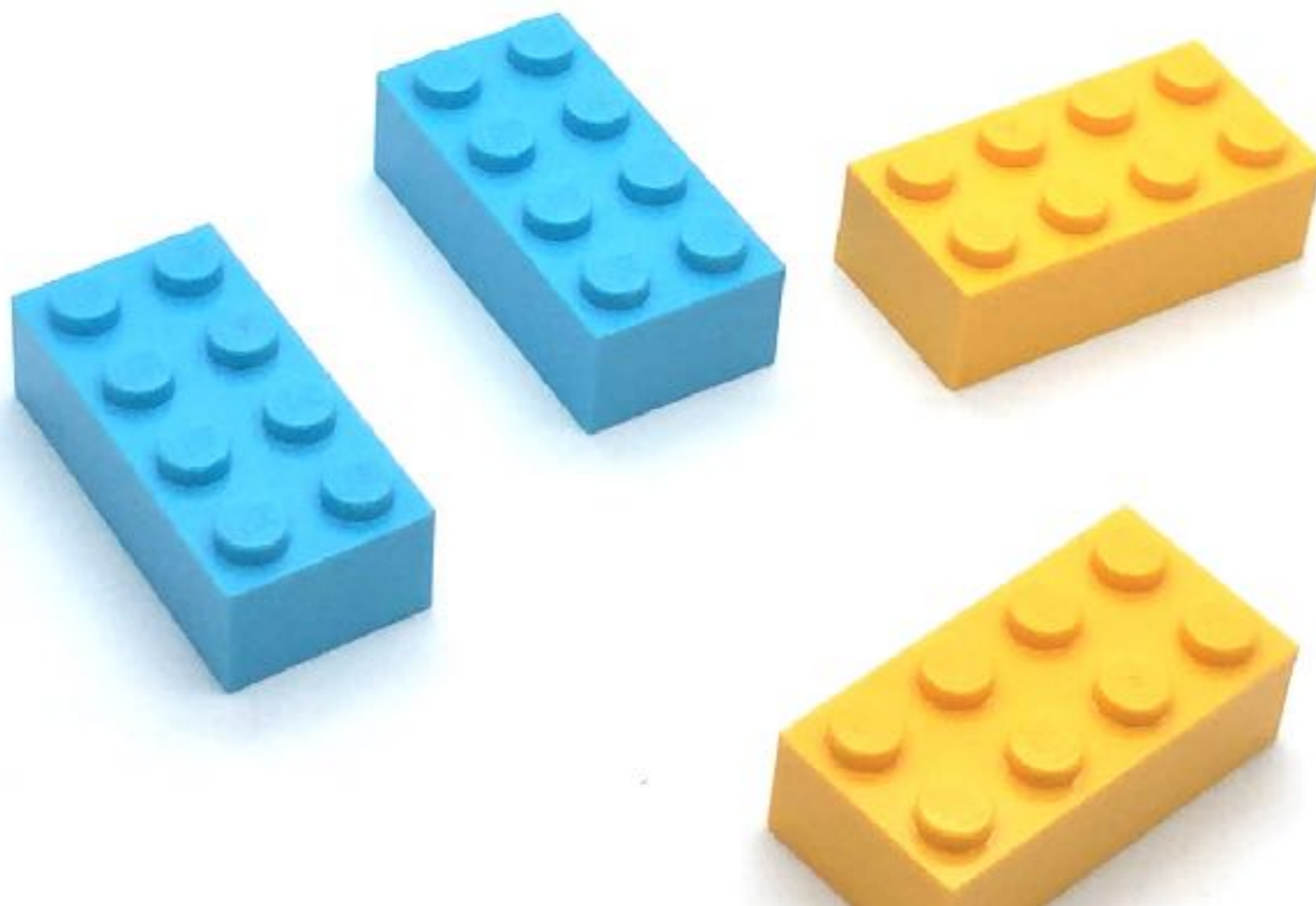
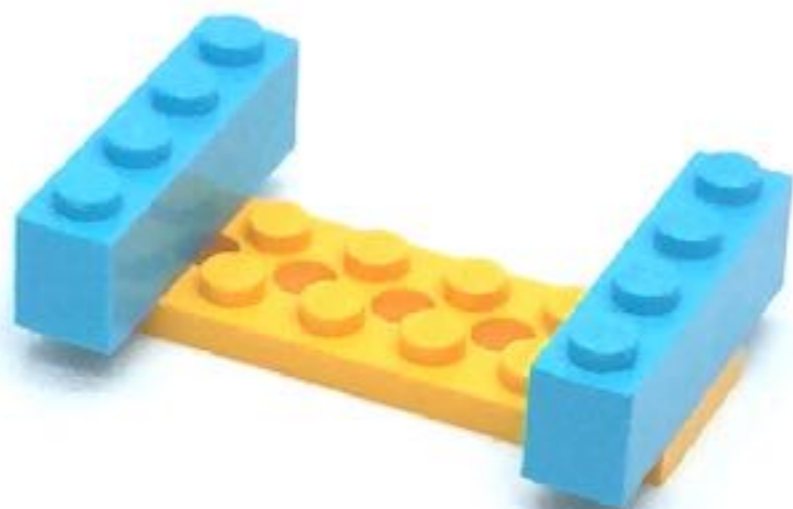


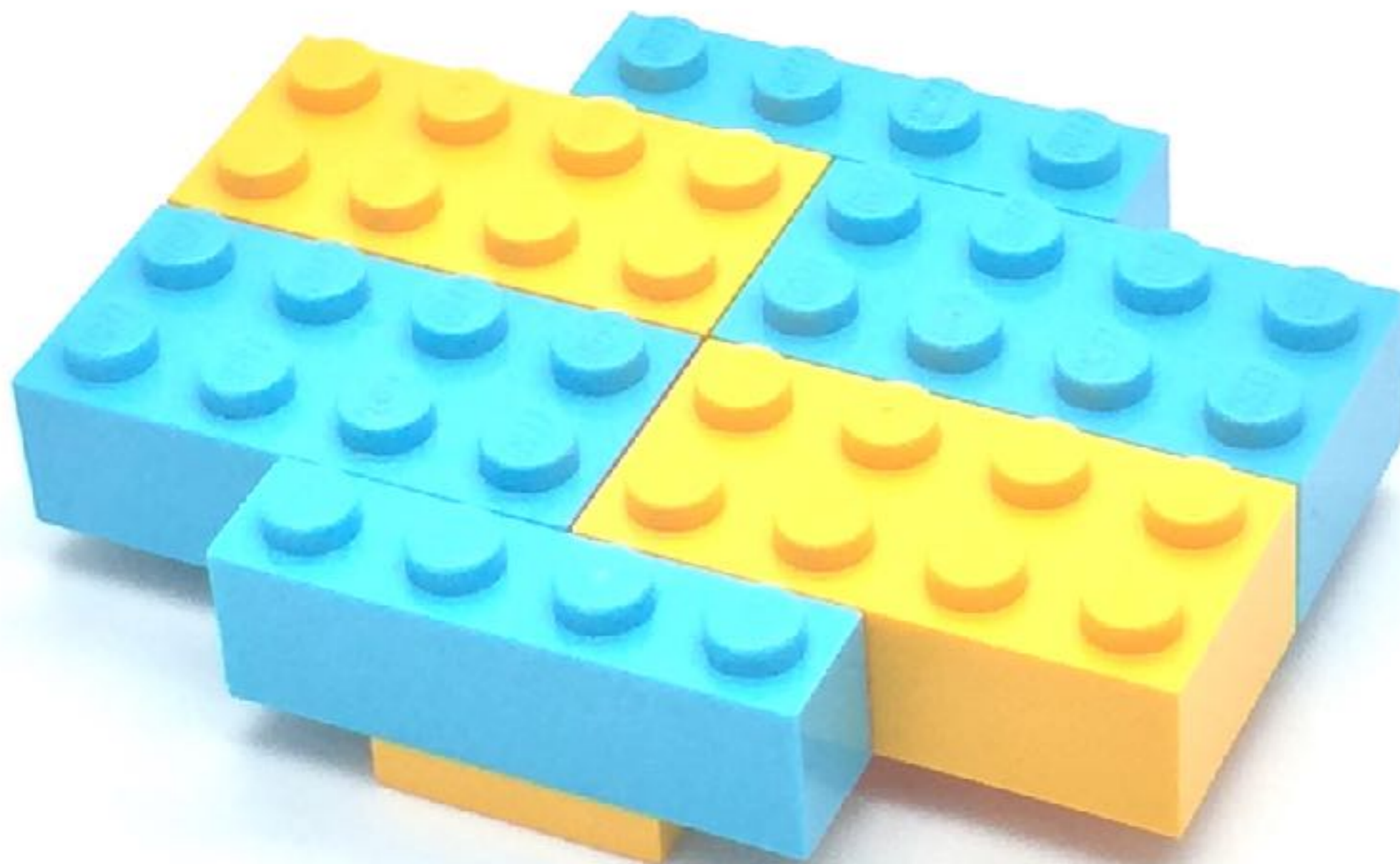


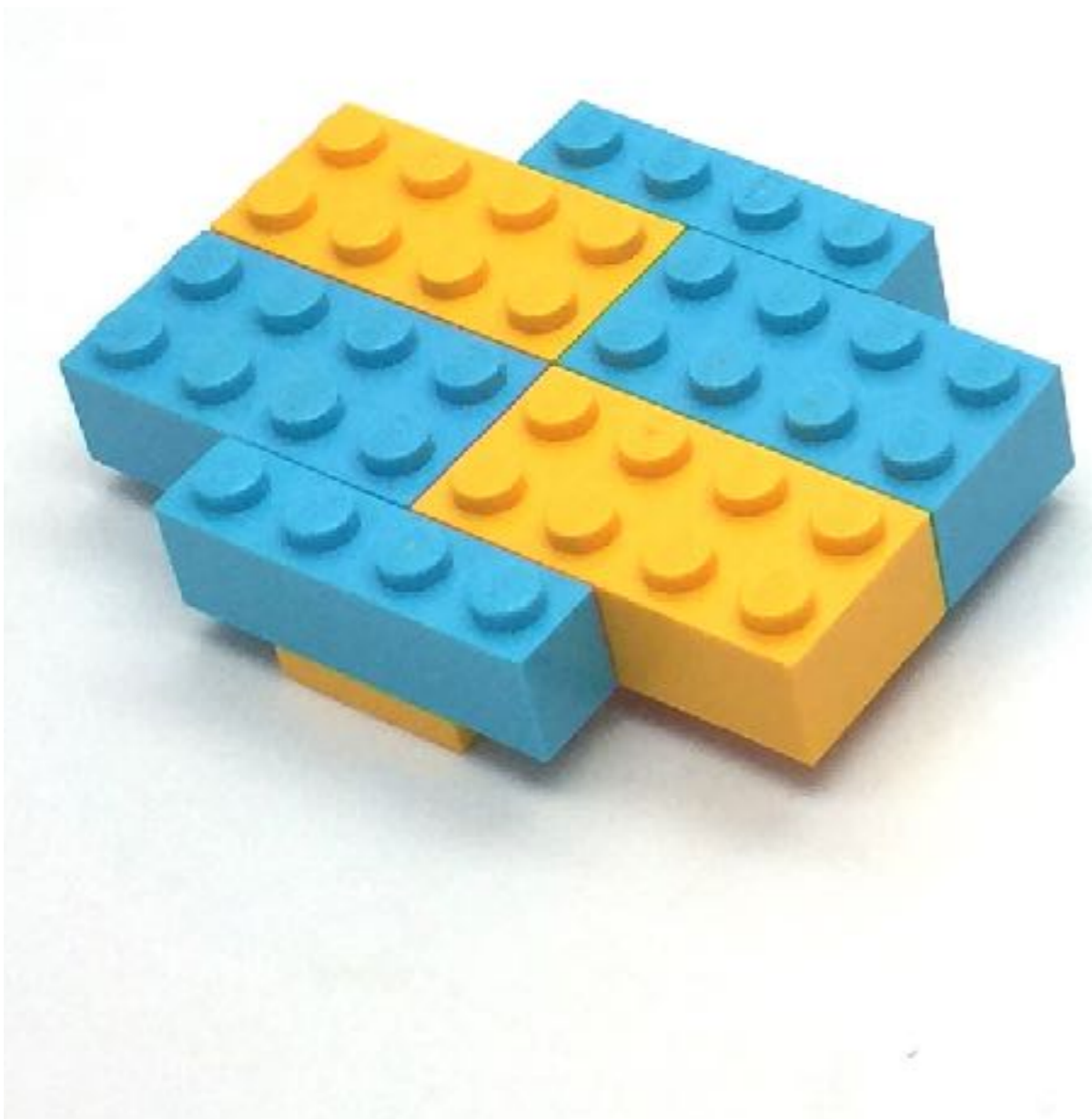


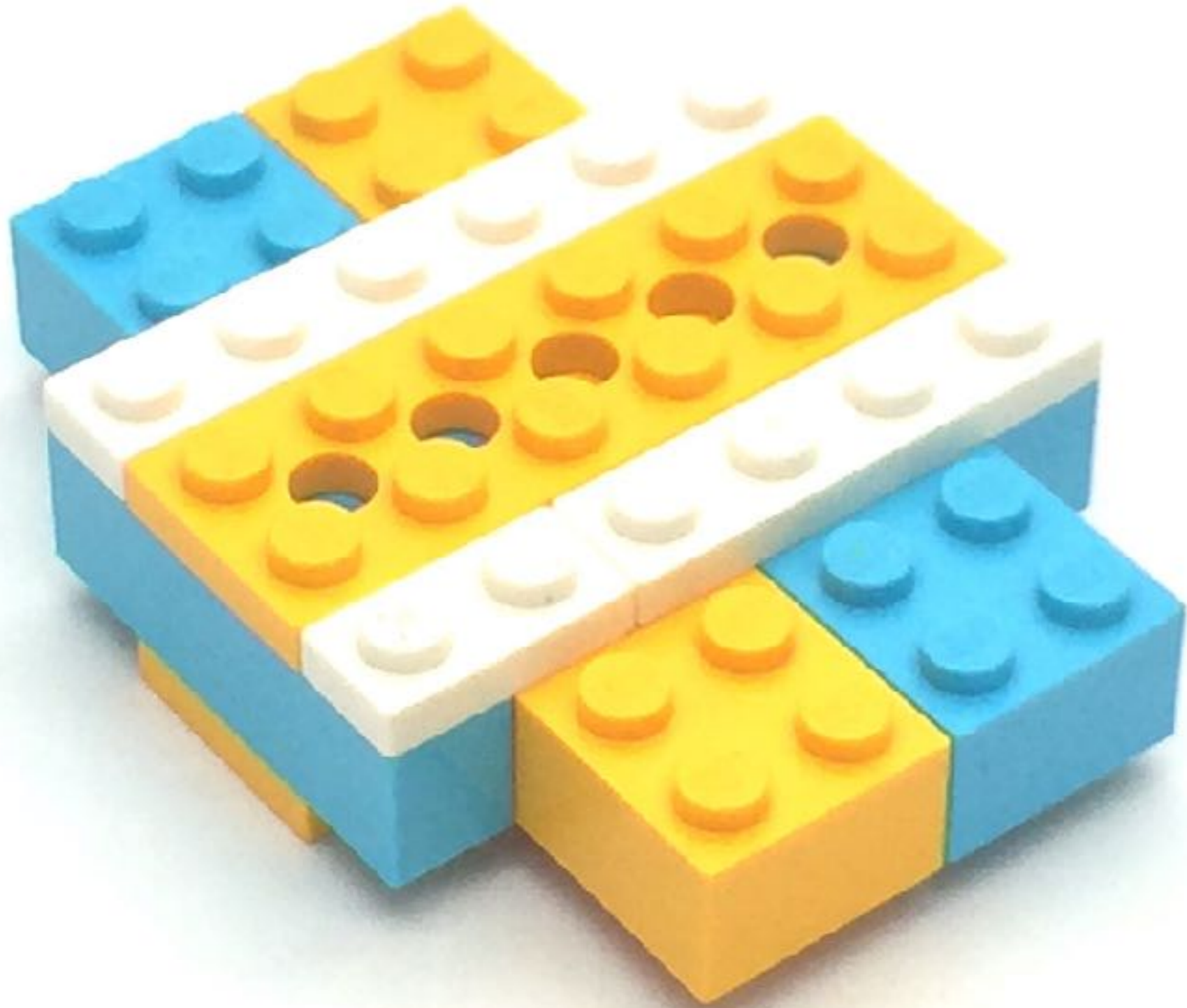


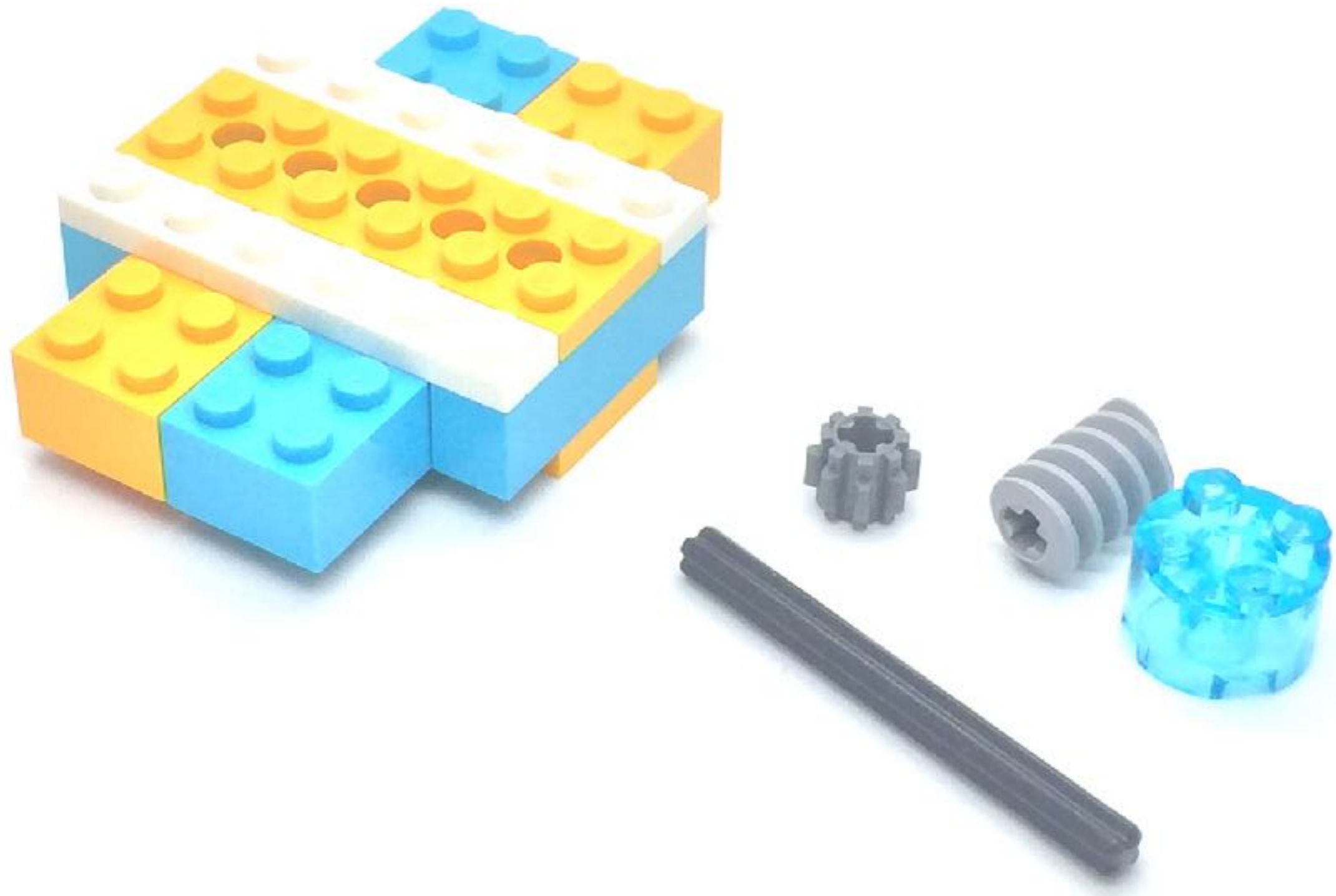






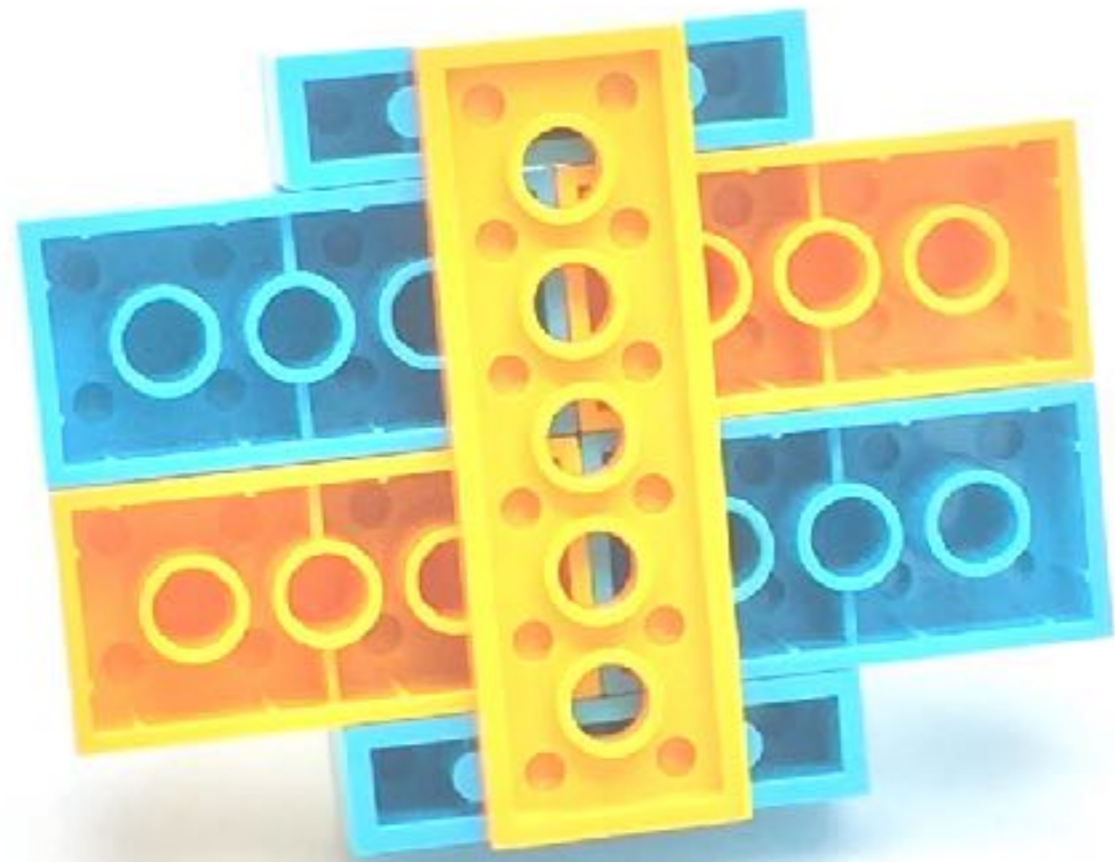




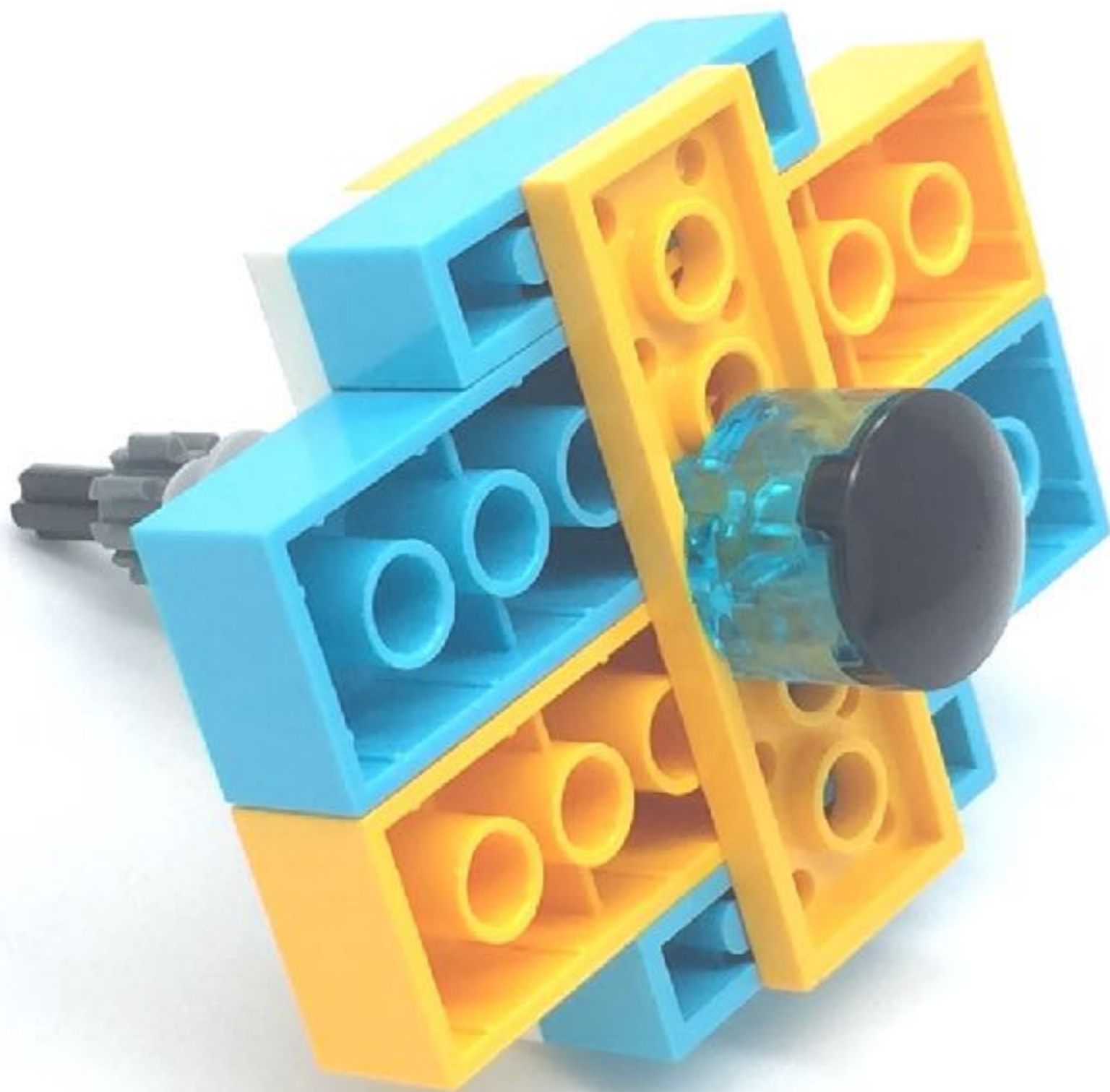


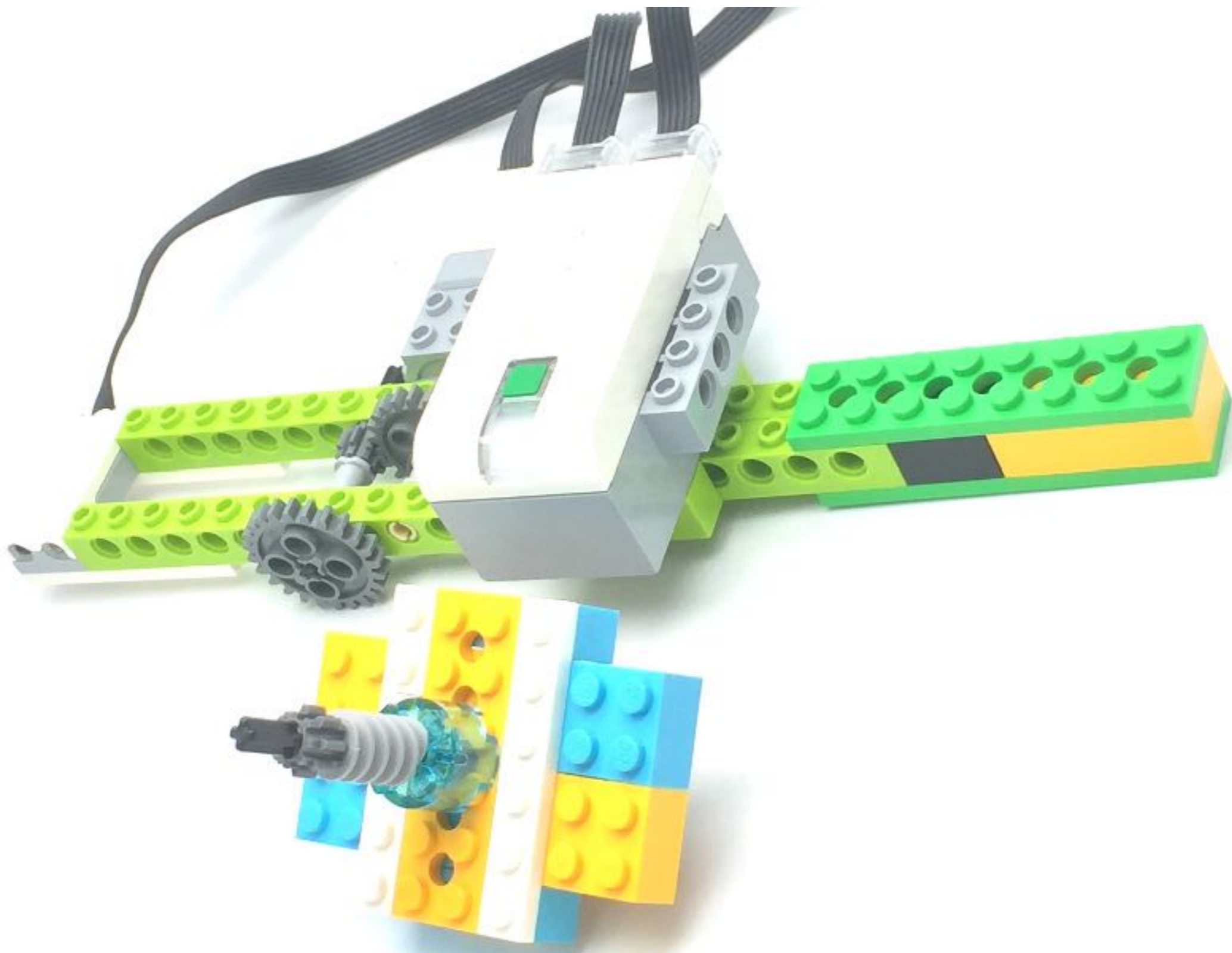


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C1

A Scratch script block containing a loop with 10 iterations. The script starts with a green flag click event, followed by a yellow 'wait' block (hourglass icon), a green 'say' block (mouth icon), a green 'turn' block (curved arrow icon), a green 'wait' block (hourglass icon), and a yellow 'repeat' block (circular arrows icon). Below the 'say' block is an orange 'show sprite' block with a white number '10'. Below the 'wait' block is a blue 'show number' block with a white number '3'.